

Exhibit 4: Public Art Requirement Summary, Select Bay Area Cities

City	Required Contribution for On-site art (% of building development)	Required Contribution for In-lieu Fee (% of building development)	Cap on Contribution?	Covered projects
Dublin	0.50%	same	No	Non-Residential projects over 50,000 SF, or residential projects over 20 units. Fee is .45% for commercial projects under 50,000 SF. Dublin's Public Art Master Plan separately requires municipal projects, including buildings and parks, but not other public projects, to pay 1-2% of construction budget for public art. This funding comes from the Public Art In Lieu Fund, not the capital improvement budget.
Albany	1.75%	same	No	Any public or private development with a construction cost greater than \$300,000. Does not apply to public works projects, street or sidewalk repair, street lighting or landscaping.
Berkeley	1%	0.80%	No	Multifamily residential projects with five or more dwelling units, new commercial and industrial structures and all construction of building additions exceeding 10,000 square feet. Berkeley separately requires any improvement on public property to contribute 1% of the project budget to the Public Art Fund.
Emeryville	1% commercial/.5% residential	same	No	Any new development with either \$300,000 in building cost or 20 units of residential. Emeryville separately requires 1.5% of building costs for municipal development go towards Public Art. This is applied to construction of buildings only.
Oakland	1% commercial/.5% residential	same	No	Nonresidential building developments involving 2,000 square feet, and residential projects over 20 dwelling units. Oakland separately requires 1.5% of capital improvement costs go to public art. This applies to all capital improvement projects.
Walnut Creek	1%	same	No	Projects with construction costs over \$500,000. Does not apply to residential projects with fewer than 5 units. Walnut Creek has a separate Public Art for Public Works requirement that requires 1% of project budget for new construction or large renovations. This includes new construction of all city buildings, gateways, parks, plazas and other public areas.
Palo Alto	1%	same	No	Construction projects requiring Architectural Review over 10,000 square feet, with an estimated construction value of more than \$200,000. Palo Alto separately requires that 1% of the City's capital improvement program must be set aside for the purpose of providing public art. This includes buildings, parks, plazas, street and road construction etc.
Alameda	1%	same	\$500,000 (proposed)	Public and private development projects with a development cost over \$250,000, excluding development or rehabilitation of City monuments and parks.